



**THE
CREATIVE
WORLD
AWAITS YOU**

ABOUT ARENA ANIMATION

Arena Animation - India's premier Media and Entertainment training institute offers power-packed programs that help shape a student's creative career.

With tailor-made programs catering to specific domains, Arena Animation trains students in industry-relevant, employment-oriented skills through the most advanced tools and technologies with the help of expert faculty.



THE FUTURE OF MEDIA & ENTERTAINMENT INDUSTRY



The M&E industry is expected to provide **6.5 million jobs by 2022.**

Source: Economic Times



The M&E industry is growing at 13.5% per annum and is expected to reach **INR 3.07 trillion in 2024.**

Source: FICCI-EY Report 2018



OTT video revenue for M&E is expected to reach **INR 2.2 trillion in 2022.**

Source: FICCI-EY Report 2018



Internet users are expected to reach **829 million by 2021.**

Source: FICCI-EY Report 2018



The Indian animation and VFX industry is growing in excess of **20%.**

Source: Times of India



The global UX/UI market size is expected to reach **US\$ 300 million by 2024.**

Source: FICCI-EY Report 2018



The Indian Digital Advertising industry is expected to reach **INR 539 million by 2024.**

Source: FICCI-EY Report 2018



India's online gaming industry is estimated to reach **INR 11,400 crore by 2023.**

Source: FICCI-EY Report 2018





GROW AS YOU GO WITH ARENA ANIMATION

As the industry grows, so do the number of job opportunities. By training with Arena Animation, students can capitalize on this industry growth, and pursue a successful career and life. Our huge network recruiters and partner companies enable us to provide jobs for our students, and in turn, help them achieve their true creative potential.

WHAT'S MORE?

Latest tools & technologies

Skill enhancement

Real-time exposure

Pre-interview preparations

Right platform to showcase talent



STRONG NETWORKS LEAD TO PROMISING OPPORTUNITIES.

Through an elaborate business network, Arena Animation's dedicated Placement Cell ensures that students find a job at a reputed company based on their skill set upon completing the program.

Adnet Global | Amazon.in | Ananta Games | Animazione | Cimpres | Computer Film Company Studio | Crazy Animation
Crazy Cub Animation | Decathlon | Digital Design | DigiToonz Media & Entertainment | Double Negative | Esolz Technologies
Exigent3D | Firefly Interactive | Focus Animation | Fountainhead | Franchise India Holding | Future Works | Golden Robot Animation
Hih7 Webtech Private Limited | Hoichoi | Jaquar and Company | Lakshya Digital | Maya Digital Studios | Mayabious | Motion Picture Company
NextGen Shopping | Powerweave | Prime Focus | Prismart Global | Probability Gaming Studio | PricewaterhouseCoopers & Lybrand
Reach Local | Rockstar | Simulanis Solutions Pvt. Ltd. | Sparrow Interactive | Splat Studio | Studio Color Cards | SVFX Animation Studio LLP
Technicolor | Torrecid International | Trace VFX | Vizent Technologies | Wackytoon Studio | Wipro

A V A S T S C O P E

ARENA ANIMATION PROGRAMS

- ◆ ANIMATION PRIME
- ◆ VFX PRIME
- ◆ ANIMATION VFX PRIME
- ◆ VFX FILM MAKING
- ◆ BROADCAST PRIME
- ◆ VFX COMPOSITING & EDITING
- ◆ GRAPHICS, WEB DESIGN & DEVELOPMENT
- ◆ PRINT & PUBLISHING
- ◆ WEB DESIGNING
- ◆ DIGITAL ADVERTISING DESIGN & MARKETING
- ◆ MOTION GRAPHIC DESIGN
- ◆ UI-UX DESIGN
- ◆ BLENDER 3D ANIMATION

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ANIMATION PRIME

ANIMATE YOUR SUCCESS STORY

Animation Prime is a comprehensive program in the fundamentals and techniques of animation, that provides understanding of the latest softwares and tools used in the process of animation in the industry.

Animation Prime comprehensively trains students in a duration of three terms:

TERM 1

Concepts of Graphics and Illustrations
Typography Design
Digital Illustrations
Concepts of Cinematography & Photography
Concepts of 2D Digital Animation
Art of Storytelling & Script Writing
Anatomy Study
Character Design
Digital Painting
Audio-video Editing
Storyboarding and Animatics
Application of 2D Animation Principles
Design Portfolio

TERM 2

Clay Modeling and Animation
3D Basics - Modeling to Animation
Digital Modeling with 3ds Max
Lighting and Texturing Models with 3ds Max
3D Motion Graphics with 3ds Max
Rendering with 3ds Max V-Ray
Digital Compositing
3D Animation Portfolio

TERM 3

3D Basics - Modeling to Animation
Digital Modeling with Maya
Digital Sculpting
Texturing 3D Models with Maya
Lighting and Rendering Models with Maya
Rigging 3D Models with Maya
3D Character Animation
FX, Dynamics and Simulation
Matchmoving and Camera Tracking
Crowd Simulation
Working with Arnold Renderer
Specialisation & Digital Portfolio Development (Choose 1 elective)

JOB PROFILES

3D Animator | 3D Modeler | Lighting Artist | Texturing Artist | Rendering Artist
Compositor | Storyboard Artist | Video Editor | Rigging Artist | Illustrator | Graphic Designer

SOFTWARES

Adobe Illustrator CC / Inkscape | Adobe Photoshop Extended CC / Pixlr
Adobe Audition CC / Audacity | Adobe Premiere Pro CC / VSDC Video Editor / OpenShot
Adobe Animate CC | Stop Motion Pro / MonkeyJam / Stop Motion Studio
3ds Max 2018 / Blender | 3ds Max 2018 with V-Ray | Golaem Crowd
Adobe After Effects Professional CC / Natron | Maya Unlimited 2018 | ZBrush 4R8
Arnold Renderer for Maya

PROGRAM DURATION: 638 Hours



VFX PRIME

TRANSFORM THE ORDINARY INTO EXTRAORDINARY

VFX Prime is a comprehensive program that covers visual effects for advertising, television productions, film making and makes you a job-ready VFX professional.

TERM 1

Concepts of Graphics and Illustrations
Typography Design
Digital Illustrations
Concepts of Cinematography & Photography
Concepts of 2D Digital Animation
Art of Storytelling & Script Writing
Anatomy Study
Character Design
Digital Painting
Audio-video Editing
Storyboarding and Animatics
Application of 2D Animation Principles
Design Portfolio

TERM 2

3D Basics - Modeling to Animation
Digital Modeling with Maya
Digital Sculpting
Texturing 3D Models with Maya
Lighting and Rendering Models with Maya
Rigging 3D Models with Maya
3D Character Animation
FX, Dynamics and Simulation
Matchmoving and Camera Tracking
Crowd Simulation
Working with Arnold Renderer
Digital Compositing
3D Animation Portfolio

TERM 3

VFX Film Making
Pre-visualization
Introduction to Nuke
Rotoscopy using Silhouette
Wire Removal
Colour Correction
Green / Blue Screen
Matchmoving & Camera Tracking
Matte Painting
Specialisation & Digital Portfolio Development (Choose 1 elective)

JOB PROFILES

3D Modeler | 3D Animator | Rigging Artist | Texturing Artist | Lighting Artist | Rendering Artist | Composer | Previs Artist
VFX Artist | Roto & Paint Artist | Matchmove Artist | Tracking Artist | Storyboard Artist | Illustrator | Graphic Designer

SOFTWARES

Adobe Illustrator CC / Inkscape | Adobe Photoshop Extended CC / Pixlr | Adobe Audition CC / Audacity
Adobe Premiere Pro CC / VSDC Video Editor / OpenShot | Adobe Animate CC | Maya Unlimited 2018 / Blender
ZBrush 4R8 | Golaem Crowd | Arnold Renderer for Maya | Adobe After Effects Professional CC / Natron
Nuke / Natron | Silhouette | NukeX | Nuke & Photoshop

PROGRAM DURATION: 660 Hours

ANIMATION - VFX PRIME

TWO SKILLS. ONE PROGRAM.

Today's consumers are regularly engaged with animated visual experiences, and there is a huge demand for artists to create these experiences for various purposes. Hence, Arena Animation has introduced a combination of animation & VFX skills training with the Animation-VFX Prime Program.

TERM 1

Digital Design
Concepts of Design & Composition
Light, Colour & Perspectives
Concepts of Cinematography & Photography
Character Designing
Application of 2D Animation Principles
Anatomy - Clay Modeling & Animation
Audio-video Editing
Storytelling & Script Writing
Storyboarding and Animatics
Pre-production Design Portfolio

TERM 2

3D Basics - Modeling to Animation
Digital Modeling with Maya
Texturing 3D Models with Maya
Lighting and Rendering Models with Maya
Rigging 3D Models with Maya
3D Character Animation
Digital Sculpting
FX Dynamics & Simulation
Photogrammetry & 3D Printing
Working with Arnold Renderer
Digital Compositing
3D Portfolio

TERM 3

VFX Storytelling & 3D Pre-visualization
Introduction to Nuke
RotoPaint & Wire Removal
Keying (Green / Blue Screen)
VFX Compositing with Nuke
Matte Painting
Rotoscopy
Matchmoving
VFX Portfolio

JOB PROFILES

Pre-production Artist | Character Designer | Storyboard Artist | Animatics Artist | 2D Digital Artist | 3D Asset Artist
3D Modeler | Texturing Artist | Lighting Artist | Rigging Artist | 3D Generalist | 3D Animator | FX Artist
Photogrammetry Artist | Motion Graphic Designer | CG Compositor | Previz Artist | Roto Artist | Roto-Prep Artist
Paint Artist | Matte Paint Artist | Matchmove Artist | 3D Tracking Artist | Compositor

SOFTWARES

Adobe Photoshop | Adobe Animate CC | Stop Motion Pro | Adobe Audition & Adobe Premiere | Final Draft
Storyboarder & Adobe Premiere Pro CC | Maya Unlimited 2018 | ZBrush 4R8 | XGen & RealFlow | Agisoft Metashape
3DF Zephyr | Arnold Renderer for Maya | Adobe After Effects | iClone | Nuke & Photoshop | Silhouette | 3D Equalizer

PROGRAM DURATION: 618 Hours

VFX FILM MAKING

TAKE YOUR VFX SKILLS TO FILMS

The VFX Film Making Program helps students gain the understanding of VFX Film Making production pipeline, and the skills needed to be successful as a VFX professional working in Hollywood, Bollywood and the Regional film industry.

TERM 1

History of Visual Effects in Films
Concepts of Graphics and Illustrations
Concepts of Cinematography & Photography
Light, Colour & Perspectives
Digital Painting
Anatomy Study
Character Design
Visual Scripting with Film Language
Audio-video Editing
Storyboarding and Animatics
Application of 2D Animation Principles
Project Portfolio

TERM 2

Fundamentals of VFX and 3D Basics
Digital Modeling with Maya
Digital Sculpting
Texturing 3D Models with Maya
Lighting Models with Maya
Rigging 3D Models with Maya
3D Character Animation & Rotomation
Particle & Dynamics
FX & Simulation
Matchmoving and Camera Tracking
Crowd Simulation
Working with Arnold Renderer
Layer-based Compositing
3D Design Portfolio

TERM 3

VFX Film Making - Pre to Post-production
Pre-visualization & VFX Video Shoot
Introduction to Nuke
Rotoscopy using Silhouette
Roto and RotoPaint
Wire Removal
Colour Correction
Green / Blue Screen
Matchmoving Techniques
Matte Painting
Time Remapping & Bounding Boxes
Channel & Multi-passes
Advanced Compositing Tools
FX with Houdini
Zdepth & Multi-pass Compositing
Specialisation & Digital Portfolio Development (Choose 1 elective)

JOB PROFILES

Previz / Postviz Artist | Asset Artist | Layout Artist | Rotomation Artist
FX Artist | Matchmoving Artist | Compositor

SOFTWARES

Adobe Photoshop Extended CC | Pixlr | Adobe Audition CC | Audacity | Adobe Premiere Pro CC | VSDC Video Editor
OpenShot | Adobe Animate CC | Maya Unlimited 2018 | Blender | ZBrush 4R8 | Golaem Crowd
Arnold Renderer for Maya | Adobe After Effects Professional CC | Natron | Maya & Adobe Premiere | Nuke
Silhouette | NukeX | Mocha | 3D Equalizer | Photoshop | Houdini

PROGRAM DURATION: 866 Hours

BROADCAST PRIME

MAKE IT BIG IN BROADCAST

Broadcast Prime is a comprehensive program that trains students in all aspects of channel packaging and makes them job-ready. The program focuses on the design aspect of digital communication for films, TV and the digital media industry.

TERM 1

Concepts of Graphics and Illustrations
Typography Design
Digital Illustrations
Concepts of Cinematography & Photography
Concepts of 2D Digital Animation
Art of Storytelling & Script Writing
Anatomy Study
Character Design
Digital Painting
Audio-video Editing
Storyboarding and Animatics
Application of 2D Animation Principles
Design Portfolio

TERM 2

Broadcast Design
Digital Marketing & Media Concepts
3D Basics - Modeling to Animation
Motion Graphics in 3ds Max
Rendering with 3ds Max V-Ray
Broadcast Design using Cinema 4D
Visual Effects and Compositing
Advanced Post-production Techniques
Broadcast Media
Broadcast Design Portfolio

JOB PROFILES

Broadcast Designer | 3D Motion Graphics Artist | Composer | Videographer
CG Modeler | Graphic Designer | Illustrator | Storyboard Artist | Video Editor

SOFTWARES

Adobe Illustrator CC | Inkscape | Adobe Photoshop Extended CC | Pixlr
Adobe Audition CC | Audacity | Adobe Premiere Pro CC | VSDC Video Editor
OpenShot | Adobe Animate CC | 3ds Max 2018 | Blender | 3ds Max 2018 with V-Ray
Cinema 4D | Cinebench | Adobe After Effects Professional CC | Natron
VSDC Video Editor | Web, Television, Radio, Mobile, YouTube and Social Media

PROGRAM DURATION: 542 Hours



VFX COMPOSITING & EDITING

MASTER THE CRAFT OF COMPOSITING

The world of visual effects relies on VFX Compositors & Video Editors who integrate live action footage and computer graphics, and draw out the emotion of the story. Therefore, Arena Animation has introduced the VFX Compositing & Editing Program.

TERM

Digital Design

Concepts of Cinematography & Photography

Light, Colour & Perspectives

Storytelling & Script Writing

Audio-video Editing

Storyboarding and Animatics

VFX Storytelling & 3D Pre-Visualization

Digital Compositing

Introduction to Nuke

RotoPaint & Wire Removal

Keying (Green / Blue Screen)

VFX Compositing with Nuke

Rotoscopy

Matchmoving

Film Editing

Colour Grading

VFX Portfolio



JOB PROFILES

Compositor | Previz Artist | Roto Artist | Roto-Prep Artist | Paint Artist | Matte Paint Artist
Matchmove Artist | 3D Tracking Artist | Video Editor | Colour Grading Artist
Motion Graphics Designer

SOFTWARES

Adobe Photoshop | Final Draft | Adobe Audition & Adobe Premiere Pro
Storyboarder & Adobe Premiere Pro CC | Adobe After Effects | iClone | Nuke
Silhouette | 3D Equalizer | Adobe Premiere & Final Cut Pro

PROGRAM DURATION: 288 Hours



GRAPHICS, WEB DESIGN AND DEVELOPMENT

DESIGN FOR THE WORLD WIDE WEB

Graphics Web Design & Development (GWDD) is a comprehensive program that trains students in all aspects of graphic designing, web designing and web development. The program uses industry-endorsed techniques to transform students into in-demand creative professionals.

TERM 1

Concepts of Graphics and Illustrations
Web Designing Concepts
UI / UX for Responsive Design
Typography Design
Illustrations for Web
Creating Artworks
Layout Design
Web Animation using Animate CC
Web Design Portfolio

TERM 2

Concepts of Programming
Building Next Generation Websites
Web Development using AngularJS
Essentials of Node.js
Application Development using ReactJS
Design and Development using Programming Language
Working with Content Management System
Search Engine Optimization
Web AdWords
Web Analytics
Web Design & Development Portfolio

JOB PROFILES

Web Designer | UI Designer | Layout Designer | Flash Animator
Graphic Designer | Web Developer | SEO Consultant
Content Management | System Specialist

SOFTWARES

Adobe Illustrator CC | CorelDraw X8 | Adobe Photoshop CC | PHP
Adobe Animate CC | HTML5, CSS3 and JavaScript | WordPress
Node-v12.14.0, Visual Code 1.41 | React 0.14.3, Visual Code 1.41

PROGRAM DURATION: 382 Hours



PRINT & PUBLISHING

TERM 1

Design & Visualization Fundamentals
Graphics & Illustration Fundamentals
Typography Techniques
Illustrations for Print
Creating Artworks
Image Magic with Photoshop CC
Design for Print & Advertising
Page Design
Print Portfolio



WEB DESIGNING

TERM 1

Concepts of Graphics & Illustrations
Web Designing Concepts
UI/UX for Responsive Design
Typography Design
Illustrations for Web
Layout Design
Web Animation using Animate CC
Building Next Generation Websites
Web Design Portfolio



On completion, this program opens up a wide range of job roles for the students:

Web Designer | Layout Designer | Graphic Designer | Flash Animator | Web Developer
Content Management System Specialist | Illustrator | Visualizer

DIGITAL ADVERTISING DESIGN AND MARKETING

TAKE OVER THE WORLD OF DIGITAL MEDIA

The Digital Advertising Design and Marketing Program gives a thorough grounding in the fundamentals & techniques of digital illustrations, typography techniques, digital advertising concepts, digital video techniques, internet advertising, email marketing and mobile marketing.

TERM 1

Digital Advertising Concepts
Typography Design
Digital Artworks
Digital Imaging
Sound Composition
Digital Video Techniques
Design Communication
Design Portfolio

TERM 2

Marketing Basics
Internet Advertising with Search Network
Search Optimization Techniques
Creative Display Ad Solutions
Marketing using Email - 1
Mobile Marketing in Practice
Introduction to Analytics
Digital Marketing Portfolio

JOB PROFILES

Digital Graphic Designer | Illustrator | Audio-video Editor | Digital Sales Executive
SEO Executive | Digital Marketing Executive

SOFTWARES

Adobe Illustrator CC | Adobe Photoshop CC
Adobe Audition CC | Adobe Premiere CC / Prelude CC9



PROGRAM DURATION: 246 Hours

MOTION GRAPHIC DESIGN

DESIGN YOUR DESTINY

This is a comprehensive program that trains students in all aspects of design and transforms them into complete design professionals. The Motion Graphic Design Program exposes students to fundamentals, techniques and trends in the digital media required to succeed in the industry.

TERM

Concepts of Graphics and Illustrations

Typography Techniques

Illustrations for Print

Image Magic with Photoshop CC

Design for Print and Advertising

Page Design

Concepts of Cinematography & Photography

Working with Audio

Digital Video Editing, Colour Grading & Finishing

Digital Compositing

Portfolio Project

JOB PROFILES

Graphic Designer | Illustrator | Layout Designer | Visualizer
Motion Graphics Artist | Motion Graphics Designer
Video Editor | Composer



PROGRAM DURATION: 214 Hours



UI / UX

DESIGN UNPARALLELED EXPERIENCES

User Interface / User Experience is implemented across all gadgets today, big or small. The UI / UX program is a gateway into the revolutionary world of UI / UX through 3 terms of extensive learning on this extremely vast, multidisciplinary and fascinating field.



TERM 1

UX Design Overview
Basics of Usability
UXD Process and Workflow
UX Research Phase
UX Design Phase
Validation and Implementation Phase
UX Design Portfolio-1

TERM 2

Elements of User Interface (UI) Design
Pillars of UI Design
Dashboards and Data Visualization
UI Design for Mobile Devices, Web and Software
Web Technology for UI Designers
Wireframing and Prototype for UI Design
Usability and Testing for UI Design
UI Design Portfolio

TERM 3

Basics of Interaction Design
Interaction Design and Usability
Information Architecture
User Flow
Wireframes and Prototypes
Design Pattern and Data Driven Validation
UX Design Portfolio-2

JOB PROFILES

UX Designer | Information Architecture (IA) | Interaction Designer (IXD) | Visual Designer | UX Tester
User Interface Designer | Creative Designer | Product Designer | UI Developer

SOFTWARES

Photoshop | Illustrator | Xd | Sketch | Figma | HTML5 | CSS3 | JavaScript | jQuery | Bootstrap | Material Design

PROGRAM DURATION: 270 Hours



BLENDER 3D ANIMATION PROGRAM

BLEND YOUR CREATIVITY WITH YOUR CAREER

In this program, students learn to create 3D Animation, 3D assets, environments and animated characters in Blender. From the first polygon to the final render, students will learn all the steps involved in 3D Animation process to bring imagination to life.

TERM

Introduction to Blender

3D Asset Modeling

Retopology, UV Mapping and Texturing

Advanced UV Mapping & Texturing

PBR Texturing, Lighting & Rendering

3D Character Modeling

Character UV Mapping & Baking

Character Texturing & Creating Materials

Character Rigging

Lighting & Rendering

3D Character Animation

3D Portfolio

JOB PROFILES

3D Modeler | Digital Sculptor | Texturing Artist
Lighting Artist | Rigging Artist | 3D Animator | Rendering Artist

SOFTWARES

Blender | Krita | Substance Painter

PROGRAM DURATION: 288 Hours



HALL OF FAME

Here's a list of our students who have made their mark by working in Hollywood and Bollywood movies, inspiring a whole new generation of students.



And many more...

AWARDS

Our students have also won awards and recognition on various National and International events and platforms.

AWARDS / CREDITS

- » **FICCI BAF AWARDS**
- » **ASIFA INDIA IAD:
AWARDS OF EXCELLENCE**
- » **Logo Designed for
Maharashtra State Commission -
Right to Service**
- » **Chandigarh University Animation
Film Festival (CUAFF) 2018**
- » **Global Taj International Film Festival
(Agra, India) 2019**
- » **Chambal International Film Festival
Kota, Rajasthan 2020**
- » **Chambal International Film Festival
Kota, Rajasthan 2020**

RECOGNITION

- Best Animated Short Film-
Winner (Student)
- Best 3D Animation Short Film
- Felicited by
Maharashtra's Chief Minister,
Mr. Devendra Fadnavis
- Best Animation Film (Winner)
- Best Animation Story
- Festival Special Mention -
2D Animation (Student Category)
- Best Animation Concept
(Student Category)

SHORT FILM /MOVIE / WINNER

- JOY RIDE**
- TWISTED**
- NARESH AGRAWAL**
- TOILET - AB SE KHULE
ME KHULASA NAHI**
- MY DAUGHTER IS MY SON**
- ZERO**
- THE LEGEND OF FOREST**

And many more...

TESTIMONIES OF OUR EXCELLENCE



“I got a clear understanding of the industry at Arena Animation. I got hands-on training and advice from experts which helped me get the job I wanted.”

Vaibhavi P. Apte
Graphic Designer

“Great faculty!
Industry-relevant training.
Helpful Placement Cell.
I couldn't ask for more.”

Wahid Attar
Motion Graphics Artist

“Very good institute.
Especially the faculty
members. They are the best
at teaching.”

Hritvik Naresh Phutane
3D Modeler & Texturer

“I'm so glad I studied here. I got the right training and insightful guidance needed to succeed in my career.”

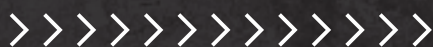
Swet Suresh Joshi
Camera Tracker

“At Arena, I got the training I needed to become job-ready. The faculty members are extremely good at what they do.”

Ganesh Ashok Jadhav
Content Uploader

“It's a very good institute and I learned a lot. The Placement Cell was also great in helping me to find the right job!”

Ghulam Rouhan Samdani
Concept Artist



ALL-ROUND LEARNING

Arena Animation instills a winning spirit in its students through enriching experiences, which include a blend of concepts, industry-relevant tools and techniques as well as resources available online as well as through a host of live forums.

Onlinevarsity

Onlinevarsity is a unique learning portal that gives students access to 24x7, anywhere, anytime learning. It also offers a host of facilities, like special student offers, peer-to-peer chats, online guidance, knowledge tools, etc.

Creosouls

Creosouls is a one-stop online portfolio management and social networking platform for Arena Animation students where they can share their portfolio, exchange ideas and get access to networking and job opportunities.



ENHANCED LEARNING WITH
AUGMENTED BOOKS

To make learning an interactive experience, Arena Animation has created an Augmented Reality-enabled book that students can access to get a better understanding of the subjects.

CREATIVE ENGAGEMENTS



A live platform where Media and Entertainment industry stalwarts from India and the world share insights and personal experiences about working and collaborating on some of the best creative work done worldwide. Students gain first-hand knowledge and exposure to the industry.



A series of free workshops and demo classes held at Arena Animation centres to enable students gain insights on the Media and Entertainment segment.



It is an exclusive forum for students of Arena Animation all over India. It gives them an opportunity to compete with peers, test their knowledge, apply their skills, be mentored by and gain insights from a jury of industry experts.



कलाकरी

Kreative Kumbh

Kalakari is a tribute to India's rich cultural heritage as it celebrates its traditional art and craft through performances and more. Being the first creative festival of its kind, it never fails to offer students a magnificent experience.



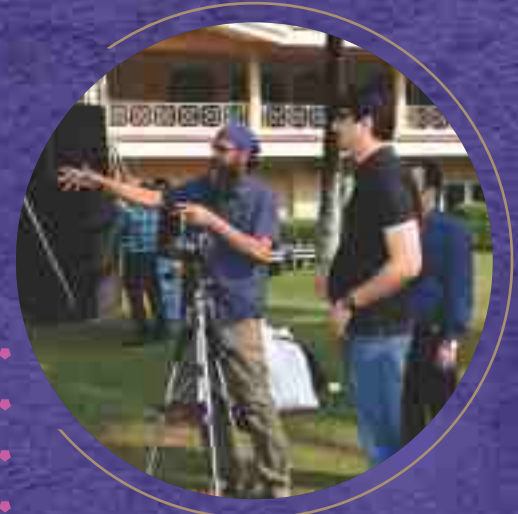


The National Student Meet is a multi-day event for students from across India to come together to learn and interact with industry experts, followed by exciting activities and games.

ORBIT LIVE

BE THE STAR

Arena Animation students get an invaluable opportunity to interact with the global masters of Media and Entertainment through Orbit Live - our internationally acclaimed festival.



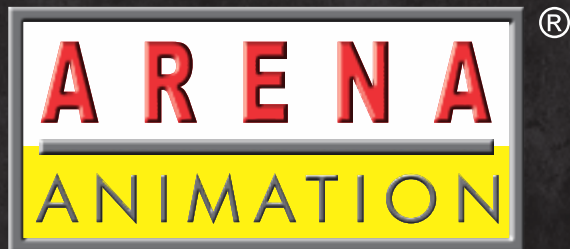


“

The Media and Entertainment industry is constantly looking for well-trained professionals with relevant skills. You could acquire these skills with Arena Animation and find amazing career opportunities in the Media and Entertainment industry!

”





www.arena-multimedia.com

